Orion National Air Rifle "New Shooter" League 2018 League Program



Sponsored by Shooter's Technology LLC, makers of the Orion Scoring System 10302 Bristow Center Drive, PMB #55 Bristow, VA 20136 league@shooterstech.net +1 (703) 596 0099 Last Revised June 2017 Copyright by Shooter's Technology LLC, All Rights Reserved

Introduction

Purpose

Orion's National Air Rifle "New Shooter" League (The League) is an offshoot of the National Air Rifle League intended for young athletes in their first year of competition. It seeks to create a bold new competition format, allowing teams from throughout the country to compete virtually in an exciting, spectator friendly league. Teams of "New Shooters," athletes in their first year of competition, will compete against each other in a 8 game 10 week season. The League seeks to reward participation and improvement over competition. As a result all athletes will receive participation pins, and medals will be awarded to approximately 50% of the participating teams and athletes.

Important Dates for the 2018 Season

- Registration Deadline: 12 January 2018.
- Last Day to Withdraw from League: 12 January 2018.
- Preseason: 1 January through 21 January 2018.
- Coaches Meeting Webinar: The week of 15 through 19 January, exact date and time not yet set.
- Regular Season: 22 January 1 April 2018

League Organization

The League is structured into teams, seasons, and games. A team consists of four or more sportier air rifle athletes with a coach from a single school or club. A game is one competition between two teams. A complete season is all sets of games from all teams. The season lasts 10 week and each team competes in 8 games.

Each week during the season, teams will get scheduled to compete against one other team. The two teams in each game will ideally have an equal win-loss record, or be within one or two wins. In this method, and as the league progresses, the top teams will begin to compete against each other and the developing teams will begin to compete against each other. The winner of the league will be the team with the best win-loss record.

Teams will compete each week from their home range unless specifically requested otherwise. Scores from each team will be merged on the Internet using Orion's Virtual Match technology. Results will be listed live online on Orion's Result Center.

Differences with National Air Rifle League

The National Air Rifle "New Shooter" League differs from the main National Air Rifle League in a few key areas.

- The New Shooter league is only open to athletes competing in their first year. Whereas the main National Air Rifle League is open to all high school age athlete regardless of competition experience.
- Teams are not split into conferences or skill based divisions. Instead, all teams compete in the same (single division) league. With the exception of the first two weeks where games are scheduled randomly, competition parity is achieved by scheduling games between teams of equal or near equal number of wins.
- The New Shooter league is for Sporter athletes only.
- The New Shooter league just has a regular season, there is not a post-season tournament.
- Awards emphasis participation and improvement over competition.

Media Promotion

A key principle of The League is increasing the sport's spectator appeal. The League will achieve this through regular press releases and social media posts using common sport terminology. The terminology and makeup of the League was selected specifically to be understood by almost anyone, whether or not one is familiar with the sport. By raising awareness and familiarity, the goal is to increase the spectator appeal and excitement of the sport.

Organization

The League is structured into teams, seasons, and games. A team consists of four or more Air Pistol athletes with a coach from a single club. A game is one competition between two teams. A complete season is all sets of games from all teams. The season lasts 10 week and each team competes in 8 games.

Club, School, and Team Member Requirements

All athletes must be in their first year of competitive marksmanship experience. For the purposes of the League this is defined as any athlete whose first air rifle or smallbore rifle competition was on or after 1 August 2017. Athletes who only competed in BB Gun, Air Pistol, or other shooting disciplines are still eligible to compete.

Team members must be active, participating members of the same club or school team. All athletes must be eligible to compete under the National Three-Position Air Rifle Rules (section 3.1). No all-star teams are allowed. A club or school may only enter one team in the League.

The League is for Sporter class athletes only.

An eligible athlete may compete in both the 2017 National Air Rifle League and the 2018 "New Shooter" League.

As further described in the "Games" section, games will be scored using the "Best Four Count Teams" rule (rule 3.2.2). This means teams can have as many athletes compete in a game as they have eligible team members, but only the top four scores count towards the team's total. Teams with fewer than four team members for any given game may be given a Did Not Start (DNS).

Games

A "game" is when two teams compete against each other. Each team will shoot a 3x10 course of fire. Current National Standard Three-Position Air Rifle Rules will govern the conduct of each game, except where clearly stated otherwise within this league program. The winning team is the team with the highest sum of their top four athletes' scores, using the "Best-Four-Count-Teams" rule (rule 3.2.2). Each team may include as many eligible club members as they wish.

All scoring will be done electronically with Orion or other approved Electronic Scoring Target systems, using integer scoring and inner tens. Manual methods of scoring and challenges are prohibited. All games, by default, will be virtual. This means each team will compete from their home range. Where geographically possible and the opposing coaches agree, games may be local. A local game is when both teams compete at the same time on the same range. In a virtual game, coaches from opposing teams are encouraged to coordinate their schedule so that both teams shoot the game at the same time. Please notify the League Administrator (league@shooterstech.net) one week prior to the game if the opposing coaches would prefer a local game instead of a virtual game.

Teams have the full calendar week, defined as Monday through Sunday, to shoot and submit their scores to Orion. Teams are encouraged to submit their scores before Saturday at 4:00 EST. This is Orion's telephone support closing time, if a team needs assistance with Orion they will not be able to contact support after this time. Team scores submitted after midnight Sunday EST will not be accepted, and the team will be given a Did Not Start (DNS).

If a team is competing in two games in a given week, which may occur if a game has to be rescheduled, the team coach must shoot the two games completely separately (e.g. shoot one

3x10 game on Tuesday, and one 3x10 game on Thursday). Coaches may not, under any circumstance, shoot one course and count its score for more than one game.

With the permission of the League Administrator teams are permitted to use targets and scores shot during un-related national level postals for their weekly game scores. For example, if a team is participating in CMP Aces postal match, a team may use the same targets shot during the postal for the league game that week.

Media Production During Games

Teams are encouraged to use audio and visual media production during each game to help improve the quality and excitement of each game. Media production includes:

- Playing music during the competition, as permitted by rule 7.14.
- Displaying the online scoreboard on a large TV or projector during the competition.
- Announcing the names of athletes who shot a personal best after the game's conclusion.

Regular Season and League Tournaments

The League's Season is the complete set of games and composes of a pre-season and regular season. There is one season per year.

- The pre-season is optional but recommended competition for all teams. It consists of a single-game course of fire amongst all teams. Its purpose is to allow teams to practice competing in the league in a non-counting game. All teams will be entered into the pre-season once. On request teams may compete in the pre-season multiple times. The pre-season competition lasts from 1 January through 21 January 2018.
- Each team will compete in the regular season. The regular season is 10 weeks long where each team will compete in 8 games. Each week during the season, teams will get scheduled to compete against one other teams, with two bye weeks built into the schedule. The opposing team will ideally have an equal win-loss record, or may be within one or two wins. In this method in the first two weeks teams are scheduled nearly randomly with each other. However, as the league progresses, the top teams will begin to compete against each other and the developing teams will begin to compete against each other and the developing teams will begin to compete against each other and the league will be the team with the best win-loss record during the regular season.
- There is no post-season.

Scheduling Games

Games will be scheduled dynamically, one week in advance, by the League Administrator. Each Monday by noon, the schedule for the following week will be released. This will allow teams to know who they are competing against and if they have a bye week.

The first two weeks of the league (the first two games) games will be scheduled randomly. The first two weeks' schedule will be announced one week prior to the start of the league.

After the first week (the first game is completed), the League Administrator will schedule games for the third week. Games will be scheduled such that teams who won their first week's games will compete against each other, and teams that did not win their first week's game will compete against each other.

After the second week (the first two games are completed), the League Administrator will schedule games for the fourth week. Games will be scheduled such that teams with two wins will compete against each other, teams with one win will compete against each other, and teams with no wins will compete against each other in the fourth week.

This pattern of scheduling games with teams of equal number of wins will continue throughout the league.

The League Administrator will attempt to schedule games between teams of equal number of wins throughout the league. However due to limitations (e.g. odd number of teams, teams who have a bye week, etc.) the League Administrator may have to schedule teams that are within one win of each other, or in some cases two wins of each other.

Two teams may compete against each other more than once during the season, however no two teams will be scheduled to compete against each other in successive weeks.

Each team will have two bye weeks during the season. If there is an odd number of teams, it is possible one team, chosen at random, may have three bye weeks (and a seven game schedule). Teams may request which weeks they have off to the League Administrator.

Any team that has two Did Not Start (DNS) or one Disqualification (DSQ) will be considered dropped from the league and will no longer be scheduled for future games.

Any team that does not pay their registration fee by the second week will be considered dropped from the league and will not longer be scheduled for future games.

Team Rankings

Teams will be ranked according to their win-loss record. The league champion is the team with best win-loss record.

Tie-breaking between teams of equal win-loss record will be as follows:

- Fewest number of DSQ games.
- Fewest number of DNS games.
- Highest seasonal average.

- The team with the highest game score from any game during the regular season.
- The team with the second highest game score, then third highest, then fourth highest, and so on, from any game during the regular seasons until the tie is broken.

DNS and DSQ games do not count towards a team seasonal average.

Team Registration and Fees

Registration

All schools or shooting clubs located in the United States, its territories, or department of defense schools are eligible to compete in The League. Teams outside the United States may compete with the permission of the League Administrator.

Teams may register by completing the entry form at the end of this document or online at <u>www.orionscoringsystem.com/airrifleleague</u>. Schools and clubs are allowed to submit one team registration in the Precision discipline and one team registration in the Sporter discipline.

Registration is open until 12 January 2018.

Teams may withdraw from the League, with a full refund, until 12 January 2018. After this time withdrawing from the league is impossible and no refunds will be given.

Please note there is a separate registration for the main National Air Rifle League that takes place each Fall.

All team names must directly reference the school or club they represent. JROTC teams will use the school's name followed by "JROTC" service reference, for example "West Potomac NJROTC." Non-JROTC high school teams will use the school's full name, for example "Robinson High School." 4-H teams will use the county they represent followed by "4-H," for example "Fairfax County 4-H."

A team coach must be listed for each team. He or she will be the designated point of contact for the team and be responsible for submitting scores to Orion for each game. His or her contact information will be shared with all other coaches in the division.

A team photo is required from each team at the start of each season. The photo will be used in press releases, blogs, and social media entries. The team photo may be sent to the League Administrator at league@shooterstech.net.

As previously mentioned in the "Club, School, and Team Member Requirements" subsection within the "Organization" section, there are a few things to consider while registering:

- All participating team members must be "new shooters." This is defined as any athlete whose first air rifle or smallbore rifle competition was on or after 1 August 2017.
- Team members must be active, participating members of the same club or school team.
- All athletes must be eligible to compete under the National Three Position Air Rifle Rules (section 3.1).
- Teams must be composed of at least four eligible athletes.

The sponsoring school or club must be an Orion for Clubs customer and has the Result Center enabled. Clubs that do not yet have Orion Scoring Systems may purchase a bundle from Orion Scoring System's website (<u>http://www.orionscoringsystem.com/orion/BundleList.aspx</u>).

Fees

There will be an annual per team registration fee to participate in a League. For the 2018 season, the annual fee is \$75 per team.

The registration fee is complimentary (\$0) for clubs or teams who have purchased an Orion Scoring System since 12 January 2017. In future years, the registration fee will be complimentary for clubs or teams who purchased Orion within the last 12 months.

<u>Awards</u>

To help encourage the development of young athletes and recognize top performers, The League seeks to provide as many awards as possible to deserving teams and their team members. The League is purposefully choosing to emphasize participation and improvement over winning.

The participation and award schedule for 2018 is as follows:

- Each athlete from each team will receive a participation pin.
- Each athlete will receive a specially designed league sticker that may be placed on his or her rifle.
- A league poster for each participating team.
- Engraved medals for each athletes in each team that meets two of the three criteria, with specially designed medals for the top three teams:
 - Participates in all eight games during the season.
 - Shows improving scores during the season (see below for calculation).
 - Wins 5 or more games during the season.
- A banner for each team that meets the above criteria.

Awards will not be provided to teams who have not paid their registration fees.

The "shows improving scores" criteria, listed above, is measured using the seven best team scores from the season (lowest score is dropped) with Microsoft Excel's "LINEST" function. To

meet the criteria, the slope result must be greater than 2.0 points per game.

For example, if a team shots a 990, 985, 988, 992, 975, 993, 1005, 999 in the eight game season, based on Excel LINEST function and dropping the lowest score, this teams improvement is measured at 2.6 points per game. Since this is positive, this team meets the criteria.

Press Releases and Social Media Postings

To attract greater positive attention to the sport, to The League, and to the participating teams, Orion Scoring System will actively write and distribute press releases. Press releases will be prepared at least for each game during the regular season and post-season.

Orion Scoring System will also maintain a League Facebook page. The Facebook page will be used as a platform to promote The League, teams, and athletes by providing updates on results and other general postings about League news and updates. All coaches, athletes, parents, etc. are encouraged to share the Facebook page with friends, family, and basically anyone else! Because one of the key principles of The Leagues is to increase the sport's spectator appeal, postings will include easily understood terminology. Consequently, those unfamiliar with the sport will be able to keep up with their friends and family competing in a league. The page can be found at www.facebook.com/NationalAirRifleLeague.

Each team is required to provide one or more team photos. These photographs may be used as part of any press release, social media posting, or related news story. In addition, coaches and athletes may be asked to provide additional quotes, interviews, or photographs.

Team Coach Responsibilities

Team coaches are responsible for the following:

- Conducting each game according to current National Standard Three-Position Air Rifle Rules.
- Scheduling each game within the time frame of the week, and submitting the scores to Orion by midnight Sunday each week.
- The correct use of Orion Scoring System.
- Contacting the League Administrator for any outstanding circumstance, such as a rule interpretation question, rule violation, or an outstanding circumstance causing a delay in reporting scores.
- The honesty and integrity of their competition procedures, their team members, and all team representatives.
- Being familiar with this league program and following all rules and procedures outlined within.

Team coaches are encouraged, but not required, to attend a league webinar, to be held approximately one week prior to the start of the league. The exact date and time will be announced to all participating coaches approximately two weeks prior to the start of the league.

From time-to-time, team coaches may be asked to verify the scores they submit. Verification can be achieved through submitting the target images scored by Orion via the Orion cloud backup. Failure to provide verification will result in a DSQ for that game.

If any team is found to have intentionally manipulated any submitted score or intentionally or through negligence violated National Standard Three-Position Air Rifle Rules, all teams from that school or club will be immediately disqualified from the current season, and the school or club will have a three year ban on competing in any Orion League.

League Administrator

The League Administrator is responsible for the conduct of each League season. This includes accepting team applications, seeding teams, scheduling games, monitoring game activity, and adjudicating any rules issues.

Reasonable deviations to League rules to accommodate the specific needs of a team will be allowed during the season if approved by the League Administrator. For example, the League Administrator would be authorized to allow an extension to report scores due to inclement weather preventing a team from shooting one week.

League Administrator is authorized to cancel games if conditions warrant such action. For example, if a school is closed for a week or more due to an extreme weather event such as flooding or a tornado, the League Administrator may cancel games for that team.

The League Administrator is allowed to clarify league rules during the season. League rules, however, may only be changed between seasons. Based on feedback from team coaches and previous seasons' operations, the League Administrator is responsible for changing League rules between seasons to ensure that the League remains efficient, effective, and relevant. All changes will be made within this League Program. Team coaches are strongly encouraged to provide feedback to the League Administrator using the phone number or email address Below.

League Administrator responsibilities are held by Erik Anderson with Orion Scoring System. Contact information is as follows: Erik Anderson Orion Scoring System league@shooterstech.net (703) 596 0099 In the case of a written competition protest, the League Administrator will appoint a three member jury, consistent with rule 6.3 from the National Three-Position Air Rifle Council rulebook. The jury is responsible for adjudicating the protest and must base its findings only on the rules and the league program.

Instructions for Reporting Scores

The following subsections generally explain how to report scores for League matches. More detailed instructions with relevant links for participating in a League Game and reporting scores is available on Orion's website at <u>http://www.orionscoringsystem.com/106</u>.

Matches will be available to download each Monday after 12:00 noon EST.

Requirements

• Version 2.3.38 of Orion.

• Each participating team has to be an Orion for Clubs customer and have the Result Center enabled.

Competing in a Game

To Orion, a league game is a special type of Child Match. The game has to be downloaded from Orion's Result Center. By doing so, Orion will know the rulebook, course of fire, and most importantly, the teams competing. Once downloaded competing in the game is almost identical to any other match.

- 1. Download the Game
 - a. Open Orion to see Orion's "Welcome Screen." Or if Orion is already open, from Orion's menu bar, click on 'File' then 'Show Welcome Screen.'
 - b. Under "Create a New Match" click on the name of the match to download it from the Internet.
 - Matches will be available to download after 12:00 EST on Monday of each week.
 - The Match may only be downloaded once.
 - If you can not find the match to download please contact the League Administrator at <u>league@shooterstech.net</u>.
- 2. Specifying Team Members

Orion will ask if you want to confirm downloading the game and if you want to add your Favorites to the Team. Select yes to both questions.

3. Scoring Targets

Score and assign targets normally. Scoring targets in a game is just like a traditional Orion Match. For questions regarding scoring targets please contact Orion's support at (703) 596 0099.

4. Uploading Results

Orion will automatically upload your game's results to the Internet, provided your computer has Internet access. No special action is required.

2018 Orion National Air Rifle "New Shooter" League Registration Form

For more information, including the complete League Program or to register online visit <u>www.orionscoringsystem.com/airrifleleague</u> Registration Deadline is 12 January 2018

School or Club Name:			
Orion Account Number:			
Coach's Name:			
Phone Number:	_Email:		
Shipping Address			
(Street Address)	(City)	(State)	(Zip)
The fee to compete in the 2018 season is \$75 per club/school. Please mail your team's check (made payable to "Shooter's Technology LLC") and this registration form to Orion Scoring System at:			

10302 Bristow Center Drive, PMB #55,

Bristow, VA 20136.

Number of athletes expected to compete: _____

On behalf of my team, athletes, and fellow coaches, we pledge to abide by the National Three-Position Air Rifle Rules, adhere to the National Air Rifle League program, and conduct ourselves with the highest ethical, moral, and sportsmanship standards in each game and throughout the season. I have read and understand the 2018 National Air Rifle League Program, and I agree to follow the rules and regulations within it.

(Coach's Signature)

(Date)

2017 Orion National Air Rifle League Registration Form - Cont.

A key principle of The League is increasing the sport's spectator appeal. To attract greater positive attention to the sport, to participating teams, and to The League, Orion Scoring System will actively write and distribute press releases and post on social media. To provide greater visibility for your team at a local level, please provide the name and contact information of your school and/or local newspaper.

School Newspaper:	pol Newspaper:				
	(Name)	(Email Address)			
Local Newspaper:					
	(Name)	(Email Address)			

If you would like for us to send results to any other media outlets, please write in the name and email address at the bottom of this page.

Orion Scoring System will maintain a League Facebook page. The page can be found at <u>www.facebook.com/NationalAirRifleLeague</u>. We recommend "liking" the page and sharing it with your athletes, as it will be used to provide League information and updates for participants. Additionally, the Facebook page will be used as a platform to promote The League, teams, and athletes by providing updates on results and other general postings about League news and updates. All coaches, athletes, parents, etc. are encouraged to share the page with friends, family, and basically anyone else!

Because one of the key principles of The Leagues is to increase the sport's spectator appeal, postings will include easily-understood terminology. Consequently, those unfamiliar with the sport will be able to keep up with their friends and family competing in a league through sharable postings.

Please remember that each team is required to provide one or more team photos. These photographs may be used as part of any press release, social media posting, or related news story. In addition, coaches and athletes may be asked to provide additional quotes, interviews, or photographs. Please attach the team photo to an email and send to <u>league@shooterstech.net</u>.

Important Dates

- Registration Deadline: 12 January 2018.
- Last Day to Withdraw from League: 12 January 2018.
- Pre-Season: 1 January through 21 January 2018.
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